



# ILLINOIS VALLEY COMMUNITY COLLEGE

## COURSE OUTLINE PLANNING TOOL

**DIVISION:** Humanities, Fine Arts & Social Sciences

**COURSE:** FLM 2010 Film, Art and Literature

Date: Spring 2022

Credit Hours: 3

*Complete all that apply or mark "None" where appropriate:*

Prerequisite(s): None

Enrollment by assessment or other measure?  Yes  No

If yes, please describe:

Corequisite(s): None

Pre- or Corequisite(s): None

Consent of Instructor:  Yes  No

Delivery Method:  **Lecture**                      **3 Contact Hours** (1 contact = 1 credit hour)  
 **Seminar**                        **0 Contact Hours** (1 contact = 1 credit hour)  
 **Lab**                                    **0 Contact Hours** (2-3 contact = 1 credit hour)  
 **Clinical**                            **0 Contact Hours** (3 contact = 1 credit hour)  
 **Online**  
 **Blended**  
 **Virtual Class Meeting (VCM)**

Offered:  **Fall**     **Spring**     **Summer**

### **CATALOG DESCRIPTION and IAI NUMBER (if applicable):**

This course looks closely at the relationship of film, visual art, and literature, focusing most specifically upon the interaction between them from a historical perspective, i.e. how this relationship has changed as the art forms have changed since their inception. Required comparative readings and film and art viewings are a component of this course. Course is a general education course. IAI code: HF 900

## **ACCREDITATION STATEMENTS AND COURSE NOTES:**

This course can be used for Humanities or Fine Arts credit within the IAI transfer program.

## **COURSE TOPICS AND CONTENT REQUIREMENTS:**

1. History of cinema, art, and literature, focusing on themes, movements, and technology: Silent Film Era to modern Films utilizing Digital Sound, Animation, Computer Generated images, etc. Early cave paintings to modern art, etc. Epic poetry to modern novels, etc.
2. Introduction to film types—e.g. traditional narratives, documentaries, etc.—film genres—e.g., the Musical, the Western, Action/Adventure, etc.—and film techniques—e.g., shots, sounds, colors, scripts, special effects, etc.
3. Introduction to visual art types—e.g. paintings, engravings, pen and ink, sculpture, etc.—and art techniques—e.g., use of line, form, shape, space, etc.—and genres—e.g., Romanticism, Modernism, etc.
4. Introduction to literary genres—e.g., poetry, dramas, short stories, etc. —literary types—e.g., quest narratives, confessional poems, epics, etc.—and literary techniques—e.g., simile, metaphor, symbolism, etc.
5. Defining and viewing of films—whether originating in cinema, television, or computer—to illustrate concepts covered in class lecture, discussion, and readings.
6. Defining and viewing or works of visual art to illustrate points covered in class.
7. Defining and reading of literature—whether poetry, prose, or a screenplay—to illustrate concepts covered in class lecture, discussion, and readings.
8. Historical and current perspectives on the relationship between film, art, and literature.

## **INSTRUCTIONAL METHODS:**

1. Analysis of readings and lecture on business, history, politics, and technology involved in film, art, and literature.
2. Analysis of films viewed and literature read and visual art explored.
3. Reading and discussion of materials related to films, concerning technical and critical aspects of film, art, and literature/writing.
4. Examinations, papers, and presentations--intended not only to measure recall but to promote "new" critical thinking and analytical skills, as well.

## **EVALUATION OF STUDENT ACHIEVEMENT:**

1. Students must read assigned readings from primary and secondary sources and view assigned films.
2. Students must pass examinations, as assigned.
3. Students must submit a formal paper, papers, and/or project to a combined minimum total of fifteen (15) pages of formal writing. Short papers (3-5 in quantity, 1-2 pages in length) should relate concepts to films and literature, e.g. papers in which students must explain form's relation to content. Long papers/projects (1-2 in quantity, about 10 pages in length) should demonstrate student has attained knowledge of the relation between film, art, literature, and society. These page lengths will be modified as necessary to accommodate formats, e.g., web pages, discussion posts, etc. All writing must total at least 15 pages.
4. Students may give an oral or on-line presentation (either individual or group).

5. Students must participate in lecture/discussion sessions, demonstrating ability to critique films based on concepts covered in readings and lecture.
6. Students may be asked to produce work within the various art forms and then to explain the reasons for their artistic choices.

Grading scale to be determined by instructor.

## **INSTRUCTIONAL MATERIALS:**

### **Textbooks**

To be determined by instructor

### **Resources**

Podium/Lectern, Computer, Whiteboard or screen, Dry Erase Markers, Classroom/Smart Classroom Course Management Software, Learning Management Software, desks and chairs for students, overhead projector, photocopies of instructional materials, and computer software to capture, record, and digitize film clips and stills.

## **LEARNING OUTCOMES AND GOALS:**

### **Institutional Learning Outcomes**

- 1) Communication – to communicate effectively;
- 2) Inquiry – to apply critical, logical, creative, aesthetic, or quantitative analytical reasoning to formulate a judgement or conclusion;
- 3) Social Consciousness – to understand what it means to be a socially conscious person, locally and globally;
- 4) Responsibility – to recognize how personal choices affect self and society.

### **Course Outcomes and Competencies**

Upon completion of the course, the student will be able to:

**Outcome 1.** Analyze various film techniques and genres to attain a greater understanding and appreciation of the artistic quality of film.

**Competency 1.1** Describe, define, and identify various film techniques—such as but not limited to high and low angles, long shots and close-ups, color use, and editing techniques—in relation to the theme of the film

**Competency 1.2** Describe, define, and identify various film genres—such as the melodrama, the Western, the Film Noir, etc.—in relation to the theme of the film

**Outcome 2.** Analyze various literary techniques and genres to attain a greater understanding and appreciation of the artistic quality of literature.

**Competency 2.1** Describe, define, and identify various literary techniques—such as but not limited to simile, metaphor, symbolism, personification, anthropomorphism—in relation to the theme of the work

**Competency 2.2** Describe, define, and identify various literary genres—such as the poem, short story, novel, and screenplay—in relation to the theme of the work

**Outcome 3.** Analyze various art techniques and genres to attain a greater understanding and appreciation of the artistic quality of visual works.

**Competency 3.1** Describe, define, and identify various visual art techniques—such as but not limited to form, line, shape, value, texture, color, and space—in relation to the theme of the work.

**Competency 3.2** Describe, define, and identify various genres of visual art—such as but not limited to paintings, engravings, sculpture, etc.—in relation to the theme of the work.

**Outcome 4.** Demonstrate an understanding of the impact that history, politics, and technology have had and continue to have upon the films, art, and literature produced.

**Competency 4.1** Synthesize historical occurrences with the films, art, and literature produced during and following those historical periods.

**Competency 4.2** Synthesize political occurrences with the films, art, and literature produced during and following those occurrences.

**Competency 4.3** Synthesize technological changes with the films, art, and literature produced during and following those changes.

**Outcome 5.** Express the way society impacts films, art, and literature and the way films, art, and literature impact and reflect society.

**Competency 5.1** Explain the relationship between a societal change or movement and the corresponding change in film, art, and literature.

**Competency 5.2** Explain the relationship between a work of film, a work of visual art, and a work of literature and the change or effect in society.

**Outcome 6.** Explain the ways that film, art, and literature influence each other.

**Competency 6.1** Demonstrate a link between film and literature through a thematic, ideological, or social theory, proving that the film has influenced the literature

**Competency 6.2** Demonstrate a link between art and literature through a thematic, ideological, or social theory, proving that the art has influenced the literature

**Competency 6.3** Demonstrate a link between film and art through a thematic, ideological, or social theory, proving that the film has influenced the art

**Competency 6.4** Demonstrate a link between art and film through a thematic, ideological, or social theory, proving that the art has influenced the film

**Competency 6.5** Demonstrate a link between literature and art through a thematic, ideological, or social theory, proving that the literature has influenced the art

**Competency 6.6** Demonstrate a link between literature and film through a thematic, ideological, or social theory, proving that the literature has influenced the film

**Outcome 7.** Come to conclusions about the roles of film and literature in society and determine their responsibilities to society and to each other.

**Competency 7.1** Write clearly on and support one's beliefs about film's responsibilities to society.

**Competency 7.2** Write clearly on and support one's beliefs about art's responsibilities to society.

**Competency 7.3** Write clearly on and support one's beliefs about literature's responsibilities to society.

**Competency 7.4** Write clearly on and support one's beliefs about film's responsibilities to art and literature.

**Competency 7.5** Write clearly on and support one's beliefs about art's responsibilities to film and literature.

**Competency 7.6** Write clearly on and support one's beliefs about literature's responsibilities to film and art.